

Atmospheric Lidar

3. Lidar models and SNR

Lidar Tutorials

21st Coherent Laser Radar Conference

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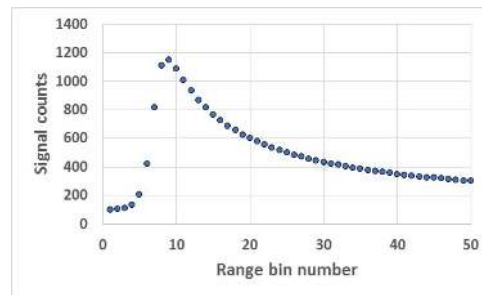
Lidar system models

- For the development of any useful sensor system, a mathematical model with inputs and outputs is required.
- The model has several uses:
 - Understanding measurements
 - Engineering new systems
 - Developing data analysis algorithms
 - Developing new techniques
- We will model the most basic type of lidar, elastic backscatter.
- The outputs of the lidar models are used to find the best possible Signal-to-Noise Ratio (SNR) of a measurement.

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The lidar equation

- The lidar equation is used to model lidar signals as functions of range.
- The signals are always recorded in discrete range increments known as *range bins*.
- We will model the signal as the number of laser photons received in each range bin.



G.G. Gimmestad graphic

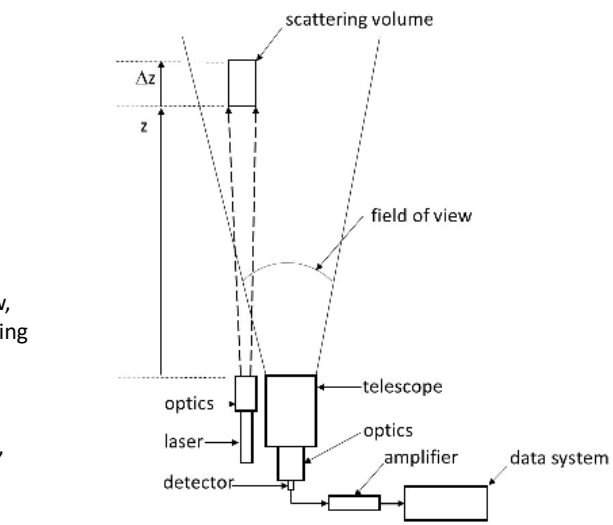
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The lidar link budget

- The lidar equation is a time-dependent *link budget*, from the laser to the detector.
- It predicts photons per range bin (or power on the detector) as a function of range z .
- We will trace the light from the laser
 - through the transmitter optics,
 - transitioning into the receiver field of view,
 - up through the atmosphere to the scattering volume,
 - through the scattering process,
 - back down through the atmosphere,
 - through the telescope and receiver optics, and onto the detector.



G.G. Gimmestad graphic

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Number of photons in a laser pulse

$$E_{\text{photon}} = h\nu = \frac{hc}{\lambda} \approx \frac{2 \times 10^{-25}}{\lambda} \text{ (J / photon)}$$

$$N_0 = E_{\text{pulse}} / E_{\text{photon}} \approx E_{\text{pulse}} \times 5 \times 10^{24} \times \lambda \text{ (m) photons}$$

Example:

$$\lambda = 0.532 \text{ } \mu\text{m} = 0.532 \times 10^{-6} \text{ m}$$

$$E_{\text{pulse}} = 1 \text{ J}$$

$$N_0 = 2.66 \times 10^{18} \text{ photons}$$

- N_0 is the number of photons in each laser pulse.
- The energy per photon is very small, so the number of photons per joule is very large.
- N_0 increases linearly with λ .

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Losing photons in the optics

$$k_T = \prod_i T_i \prod_j R_j$$

where

T_i = transmission of component i

R_j = reflectivity of component j

Example:

Two mirror surfaces at 88% R each

Four uncoated lens/window surfaces at 96% T each

$$k_T = (0.88^2 * 0.96^4) * 100\% = 66\%$$

One third of the laser photons were lost in the transmitter optics.

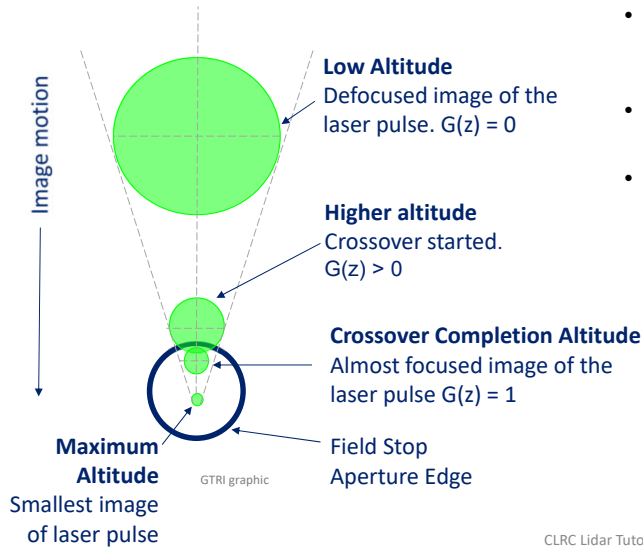
- The parameter k_T represents all losses in the transmitter optical system due to
 - Mirror reflectances <1
 - Transmittances of optical elements <1
- Losses add up quickly
- It is important to use a minimum number of optical components and to use anti-reflection (AR) coatings.

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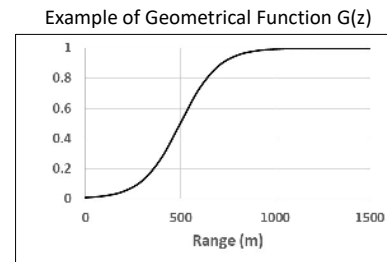
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Transitioning



- A lidar receiver is an imaging system.
- At short ranges, the image of the scattering volume in the plane of the receiver's field stop is blurred by defocus and shifted to one side.
- As the pulse propagates upward, the image shrinks and moves toward the field stop center.
- The function $G(z)$ describes the receiver sensitivity, transitioning from zero to unity as range increases.



G.G. Gimmestad graphic

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Up through the atmosphere (and back down)

The pulse loses photons on the way up, due to extinction.

$$\sigma = \sigma_{aer} + \sigma_{mol\ scat} + \sigma_{mol\ abs}$$

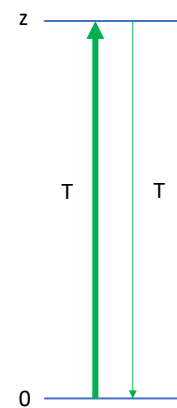
Recalling Beer's law, the transmittance from 0 to z is

$$T(z) = \exp\left[-\int_0^z \sigma(z') dz'\right]$$

The same extinction occurs on the way back down, so

$$T^2(z) = \exp\left[-2\int_0^z \sigma(z') dz'\right]$$

is the transmittance on the two-way path.



G.G. Gimmestad graphic

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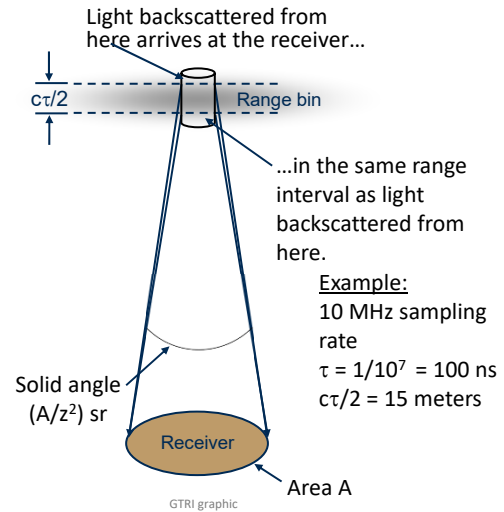
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The backscattering process

$$\beta = \beta_{aer} + \beta_{mol} \text{ (1 / m} \cdot \text{sr)}$$

- The unit m (meters) refers to the range bin length. $\left(\frac{c\tau}{2}\right)$
- The unit sr refers to the solid angle subtended by the receiver at range z. $\left(\frac{A}{z^2}\right) \text{sr}$
- The scattering process is described by the product, which is the fraction of the photons that made it to the volume that were scattered back at the receiver, per steradian. $\beta \left(\frac{c\tau}{2}\right) \left(\frac{A}{z^2}\right)$



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Through the receiver and onto the detector

$$k_R = \prod_i T_i \prod_j R_j$$

where

T_i = transmission of component i

R_j = reflectivity of component j

Example:

Two mirror surfaces at 88% R each

Eight AR coated lens/window surfaces at 99% T each

One narrowband filter at 45% T

$$k_R = (0.88^2 * 0.99^8 * 0.45) * 100\% = 32.2\%$$

Two thirds of the photons that made it back to the receiver aperture were lost! And our *total* loss is 78%.

- The parameter k_R represents all losses in the receiver optical system due to
 - Mirror reflectances <1
 - Transmittances of optical elements <1
- Losses add up *quickly*
- It is not unusual for k_R to be as small as 0.1 due to the cumulative effect of many optical components.

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The Elastic Backscatter Lidar Equation

$$N_S(z) = N_0 k_T k_R G(z) \left(\frac{A}{z^2} \right) (c\tau / 2) \beta(z) \exp \left[-2 \int_0^z \sigma(z') dz' \right]$$

$N_S(z)$ =	Number of signal photons from range z	$\left(\frac{A}{z^2} \right)$ =	Receiver solid angle (sr)
N_0 =	Number of photons per laser pulse	$\left(\frac{c\tau}{2} \right)$ =	Range bin length (m)
k_T =	Transmitter optical efficiency	$\beta(z)$ =	Atmos. backscatter coefficient ($\text{m}^{-1}\text{sr}^{-1}$)
k_R =	Receiver optical efficiency	$\exp \left[-2 \int_0^z \sigma(z') dz' \right]$ =	Two-way path transmittance
$G(z)$ =	Geometric crossover factor	$\sigma(z)$ =	Atmospheric extinction coefficient (m^{-1})

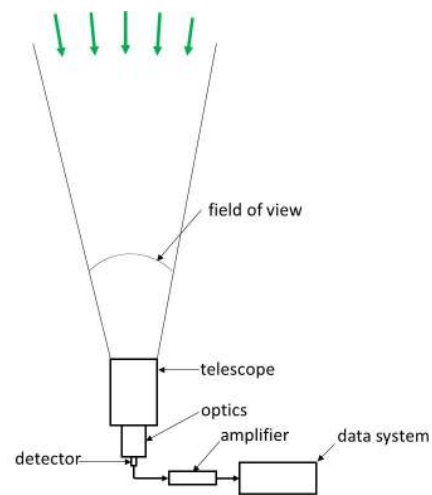
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Background light

- Sky photons also get to the detector!
- The lidar receiver is effectively a radiometer, often pointed at the sky.
- Optical power from the sky is characterized by the *spectral sky radiance* L_λ in units of $\text{W}/\text{m}^2\text{-}\mu\text{m}\text{-sr}$.
- To find received power, multiply L_λ by the area of the radiometer receiver (m^2) and its spectral bandpass (μm) and its solid angle field of view (sr).
- The background is the same in all range bins.



G.G. Gimmestad graphic

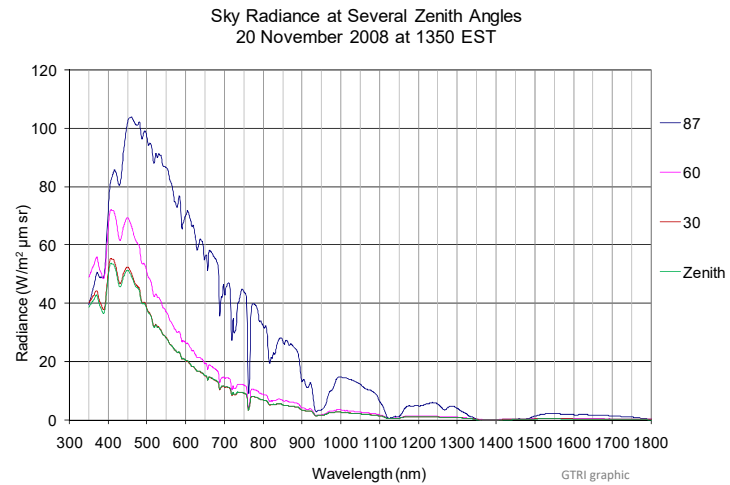
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Sky radiance

- Sky radiance peaks in the UV-Visible region, where many types of lidar must operate.
- As rules of thumb, the maximum zenith radiance is 100, and the night sky is darker by a factor of 10^{-6} .



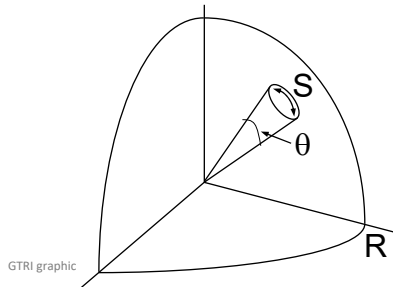
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Plane and solid angles

How to find solid angle (steradians) from plane angle (radians):



$$\text{Plane angle } \theta = S/R$$

$$\text{Solid angle } \Omega = A/R^2$$

$$\text{But } A = (\pi/4) S^2 = (\pi/4) \theta^2 R^2$$

$$\text{So } \Omega = (\pi/4) \theta^2$$

(for small θ)

The LIDAR receiver FOV is usually specified as plane angle

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The sky background model

where

$$N_B = k_R L_\lambda A \Omega_{FOV} B(\tau\lambda / hc)$$

N_B = the number of background photons per range bin
 k_R = receiver efficiency
 L_λ = background spectral radiance (W/m²-μm-sr)
 A = receiver area (m²)
 Ω_{FOV} = receiver FOV (sr)
 B = receiver optical bandpass (μm)
 $(\tau\lambda / hc)$ = conversion from power (W) to photons/bin

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Lidar SNR

- Multiply laser and background photon numbers by the detector's quantum efficiency η to convert photons to photoelectrons.
- Poisson statistics tell us that the standard deviation of the laser photoelectron count is just the square root of the total count.
- The *statistical limit* of lidar SNR is the signal (mean number of lidar photoelectrons) divided by the noise (standard deviation of all photoelectrons):

$$SNR = \frac{n_S}{\sqrt{n_S + n_B + n_D}}$$

where n_D is the number of dark counts/bin from the detector.

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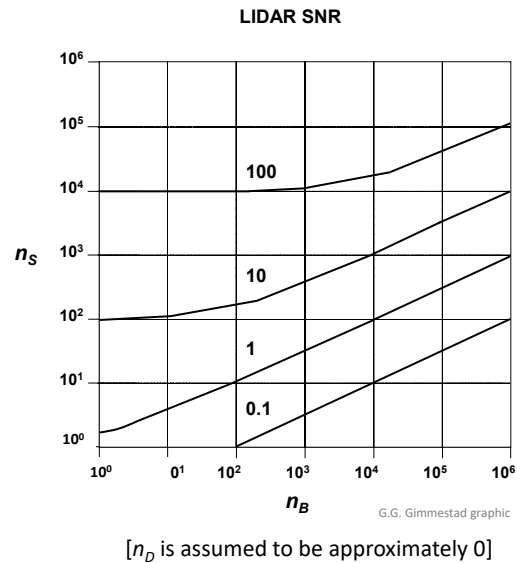
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A lidar SNR nomogram

- The SNR has two limiting cases:

Signal-limited case: $n_S > n_B$
 $SNR \rightarrow \sqrt{n_S}$

Background-limited case: $n_B > n_S$
 $SNR \rightarrow n_S / \sqrt{n_B}$



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Summary

- The number of laser photons per range bin increases with all instrumental parameters in the lidar equation (good).
- The number of background photons received also increases with k_{rec} and A (bad).
- The background can only be usefully minimized by
 - Decreasing the optical bandwidth (linear decrease)
 - Decreasing the receiver FOV angle (quadratic decrease)
- Many high-altitude lidars are only operated at night.

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